

# Apps in the Children's Room

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The following is a list, with brief descriptions, of the apps that the library owns. If you don't see an app on the iPad, it just means we've temporarily switched it out for another one...

Age levels are suggestions only.



**Sago Mini Forest Flyer** allows children to explore the forest through the eyes of one pink Robin. As they tap and touch the screen guiding Robin through the forest, children will enjoy watching the bird splash, sing, dance, and play with friends. They will also enjoy finding other fun animated surprises with each journey through this magical forest. **Sago Mini Ocean Swimmer** includes a whole underwater world for children to explore. With a little green fish as their guide, they will get to meet and interact with a variety of fun ocean friends that sing, dance, build sand castles, and offer delightful treats. Ages 2 and up. **Best Apps for Kids "Best of the Best"**



In **LEGO® DUPLO Food**, your child will build ice creams, cakes and burgers for the store's friendly customers - and be rewarded for getting the order just right. Through its focus on matching the customer's order by trial and error, this toddler app puts a fun spin on the early development of your child's reasoning skills. Ages 2 and up.



**Don't Let The Pigeon Run This App!** is an interactive spin-off of the bestselling Pigeon book series by author/illustrator Mo Willems. In the app, kids can either listen to a brand new, randomly generated Pigeon story (so that it is different every time), or make choices to craft their own story. Younger kids can pick from multiple-choice options to add elements to the story, while older kids can choose to use their imagination and add whatever elements they can dream up (these are spoken into the microphone, and the child's voice will appear in the story). The app also contains a clear and easy lesson on how to draw Willems's famous Pigeon. Ages 2 and up. **Five stars (out of five ) from Commonsense Media.**



**Sago Mini Bug Builder** Create, hatch and play! Watch your toddler transform a simple shape into a colorful critter with Bug Builder, a playful creativity app. Give it a splash of colour, then tap to bring it to life. Add a funny hat, feed it a snack, tidy up the crumbs and snap a photo to show mom and dad. Make as many bugs as you like — every one is unique. Ages 2 and up.



**Sago Superhero** More fun play with Sago---try this one, too! Ages 2 and up.



**EliasMATCH!** Test memory, improve thinking and help your child learn their numbers and alphabets with this app. Four skill levels and four card decks to challenge kids of all ages. Ages 2 and up.



**Zoola Animals**-- teaches kids about animals by showing them pictures, letting them hear the animal's sound, and identifying the animal in the photo. Ages 2 and up. **Four stars (out of five ) from Commonsense Media.**



**Lumikids Backyard** As day turns to night, enjoy a summertime outdoor adventure with new friends and delightful challenges!



**Lumikids Snow** Explore an arctic adventure in LumiKids Snow! In this frozen playground, meet new LumiKids friends while you toss snowballs and sled around then warm up with some cozy s'mores!



**Goodnight, Goodnight Construction Site**---One by one, Crane Truck, Cement Mixer, Dump Truck, Bulldozer, and Excavator finish their work and lie down to rest— so they'll be ready for another day of rough and tough construction play! Explore animated pictures, learn new vocabulary, and personalize the story with your own narration. With irresistible artwork by best-selling illustrator Tom Lichtenheld and sweet, rhyming text, this book will have truck lovers of all ages begging for more. Ages 3 and up.



**Very Hungry Caterpillar**--"This engaging app provides long-lasting, skill-building fun, and parents who revere Carle's watercolor work won't be disappointed in this digital incarnation."- Kirkus Reviews Ages 3 and up.



**Lars and Friends**--Lars wants to run around long after his herd has grown tired. So he swims with a school of fish, jumps with a mob of kangaroos, and takes shelter from the rain with a tower of giraffes. As he plays, readers learn the names for groups of animals, from a memory of elephants to a parliament of owls"---Ages 4 and up. Kirkus\*starred review



**Kalley's Machine Plus Cats**-- Based on a true story of childhood optimism, Kalley's Machine Plus Cats is the super-fun interactive story about a 4-year-old girl's drawing and her heartwarming plan to save her dad from his daily commute. Ages 4 and up. Kirkus\*starred review



**Spot the Dot**-- This eye-popping, interactive app invites toddlers and preschoolers to learn colors as they “spot the dot” in fun, engaging and highly varied interactive play spaces. Tap the screen and simple shapes move to create patterns in bright, clean hues that will captivate as well as educate children. Ages 2 and up. **Four stars (out of five ) from Commonsense Media.**



**Sharing with DuckieDeck** teaches children how to share their food and toys as they play with their friends. That’s not all, this app also has some fun, creative activities to explore as well. Ages 2 and up. **Best Apps for Kids “Best of the Best”**



**Go Away, Big Green Monster!** is an entertaining book that turns scary into silly, and empowers kids to take control of their fears. This interactive app builds upon the book experience by progressively revealing (and then removing) each piece of the Big Green Monster-- putting all the power in the child’s hands. Add the Monster’s eyes, hair, ears, nose; poke him to see what he does and watch him as he comes to life... but don’t get scared! Ages 3 and up.



**The Monster at the End of This Book** is an interactive rendition of a classic *Sesame Street* picture book from the 1970s. In the book, the adorable Muppet Grover urges children not to turn pages so they can stay as far as possible from the end of the book, where, based on the title, he assumes there will be a monster. However (spoiler alert!), it turns out that Grover himself is the monster at the end of the book. This ebook version allows kids to get very hands-on in parts, even untying ropes and knocking down brick walls. Ages 3 and up. **Five stars (out of five ) from Commonsense Media.**



**Build and Play 3D: Planes, Trains, Robots** is an interesting puzzle-like app that allows children to piece various fun toys back together. This 3D activity challenges children to use their spacial awareness and problem solving skills to put each piece in the correct place in order to watch the final product come to life. Ages 3 and up. **Editor’s Choice--- Best Apps for Kids.**



**My Little Work-Garage** is an app with realistic sound effects and illustrations that give children an opportunity to experience what it is like to work as a mechanic. Kids can work on all kinds of cars as they fill up the gas tank, refill the oil, put air in the tires, etc. in their very own garage. Ages 3 and up. **Best Apps for Kids “Best of the Best”**



**Mash Monsters** Kids create silly monsters by themselves or collaboratively in this highly creative and fun app. Ages 3 and up.



**Pigeon Presents Mo... on the Go!** is a collection of mini-games and activities based on the writings of popular and Caldecott Award winning author Mo Willems. Kids complete easy games or fun activities to earn "stickers," which they can put onto photos they take. Ages 4 and up. **Four stars (out of five ) from Commonsense Media.**



**Little Red Riding Hood** is a new take on the classic fairytale: for the first time ever, users can create their own story by choosing from multiple paths along the way, resulting in a new, fully-animated adventure with different endings every time. Ages 4 and up. **School Library Journal Top Ten Apps 2013.**



**Jack and the Beanstalk** is a new take on the classic fairytale: it rewards success with more story, and encourages repeat play with endless variety. Play games in different rooms of the giant's castle and collect keys to unlock more of the story. Your success – or failure – at collecting treasure determines the outcome of the whole story. Ages 4 and up.



Also, **Snow White** and



**The Three Little Pigs.**



**Grandma Loves Bugs** is a great educational app that helps children learn to spell, count, and learn about bugs as they explore this virtual forest and the creatures that live there. Grandma cheers players on as they successfully complete a variety of activities such as spelling words, matching bugs, coloring pictures, and counting fireflies. Overall Grandma Loves Bugs is a diverse educational app great for children who love bugs too. Ages 5 and up. **Editor's Choice--- Best Apps for Kids.**



**Fishing with Grandpa** presents kids with mini-cognitive challenges while mimicking two precious childhood experiences: spending time with a loving, patient grandpa and participating in activities in nature. Ages 5 and up.



**Toca Builders** provides a grid on which to create a world and six characters to use to create it. For parents, the lack of instructions as kids play the game may seem a little frustrating, but it's not for kids. After tapping around briefly to get their bearings straight, most kids will jump right into the app and start creating a world. Ages 5 and up. **Best Apps for Kids "Best of the Best"**



**Toca Hair Salon 2** – In this app, you get to run your very own hair salon, with six fun characters to choose from. Cut, colour and style any way you want, using lots of different tools – from a simple comb and scissors to a curling

iron and a straightener. Trim mustaches, spray mohawks bright pink and give someone the curls they've always wanted!  
Ages 5 and up. **Four stars (out of five) from Commonsense Media.**



**WordGirl Superhero Training** is an app with lots of entertaining videos, illustrations, and animated clips. The developers have done a great job taking the PBS kids show and creating an entertaining and educational app that is easy to use. With little to no instructions needed, children can easily complete each task to earn more gear for their super hero avatar while helping WordGirl save the world. Ages 5 and up. **Best Apps for Kids "Best of the Best"**



**March Of The Dinosaurs** whisks you back 70 million years in time, and places you in a harsh environment of blisteringly hot summers and freezing cold winters, where all-day sunlight is replaced by an all-encompassing darkness, and where volcanic eruptions duel with chilling blizzards. Children can explore the experiences of two very different types of dinosaur as they fight for survival against the elements and their natural predators. Ages 6 and up. **Five stars from "Know Your Apps"**



**Ocean Forests** The most FUN a kid can have swimming with sharks, fish and other creatures under the sea! Adventure-packed Ocean Forests is full of realistic underwater environments to explore, fun games and STEM-based vocabulary to satisfy children's curiosity for the amazing world around them. Ages 6 and up.



**Pettson's Inventions** is an incredibly unique and fun app that will help your science lover develop logical thinking skills as they carefully construct interesting inventions. This app is both challenging and fun. See how many great inventions you can correctly reconstruct! Ages 6 and up. **Best Apps for Kids "Best of the Best"**



**Mini Pupstars**-- allows children to groom and dress up virtual pups to get them ready for their photo shoot. Ages 6 and up. **Editor's Choice--- Best Apps for Kids.**



**Niko and the Sword of Light** is the first fully animated comic book for the iPad. It tells a delightful story and backs it up with some stunning visuals and great voice work. Ages 9 and up. **School Library Journal Top Ten Apps 2013**



**Crazy Gears** is a new app that teaches children (ages 6-8) about the physical properties of motion using simple gear puzzles.



**Toca Tailor**-- With Toca Tailor, you can create, combine and style fun outfits for four different characters. Choose between lots of clothing designs, then tailor them by adjusting hems and lengthening sleeves. Ages 6 and up. **Parents Choice Gold Award**



**The Locomotive**--will take you on an interactive journey by train through beautiful landscapes to the sounds of cheerful musical background. The story is engaging and there are simple tasks to entertain your child on the railway station and on the way. Ages 3 and up.



**Gary's Place**--The story of a gopher who gets tired of living with his parents in their tiny hole and strikes out to build his own hole -but Gary catches the building bug and can't stop building more and more rooms until a disaster destroys all his hard work. Ages 3 and up. **Starred review, Kirkus Review**



**Toca Cars**--Buckle up, friends! It's time for Toca Cars! In Toca Cars you do what feels right. No rules apply to these roads. Cruise through big puddles of ice cream, fly off jumps into a lake or build a huge pile of houses, stop lights, and mailboxes and drive right through. Ready, set, GO! Ages 3 and up.